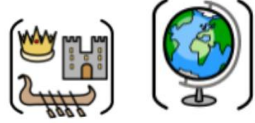




Years 3 & 4 Cycle B (2027 – 2028)

Year 3 & 4	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
History & Geography 	Stone Age to Iron Age <i>Exploring how Stone Age to Iron Age people lived, built settlements and used the land, using evidence from sites like Skara Brae, Stonehenge and Flag Fen.</i>		Our Active Planet <i>Exploring countries, continents and climate zones while investigating mountains, volcanoes, earthquakes and how people live with powerful forces of nature.</i>		Ancient Civilisation (Egypt) <i>Exploring where the earliest civilisations began, what they achieved, and how evidence helps us understand life in Ancient Egypt and beyond.</i>	
Science 	Animals Including Humans <i>Understanding how the digestive system works, why teeth differ, and how food chains link to these functions.</i>	Sound <i>Exploring how sounds are made, how they travel, and how vibrations link to volume.</i>	Rocks and Soils <i>Investigating rock types, testing their properties, and understanding how fossils and soils form.</i>	Electricity <i>Building simple circuits, identifying components, and exploring conductors, insulators and switches.</i>	States of Matter <i>Comparing solids, liquids and gases, exploring changes of state, and investigating evaporation, condensation and the water cycle.</i>	
Art 	Painting and Collage <i>Exploring Stone Age art by experimenting with natural materials, mark-making, texture and charcoal to create cave-inspired designs.</i>		Drawing and Pen Ink <i>Exploring landscape art through sketching, colour, texture and mixed media, inspired by Monet, Cézanne and volcanic forms.</i>		Printing <i>Exploring Egyptian art and hieroglyphs through sketching, design and lino printing to create meaningful symbolic artwork.</i>	
DT 	Cooking <i>Learning how food is made and processed, choosing suitable materials and equipment, practising and applying soup making techniques, and evaluating the finished product.</i>		Levers <i>Designing, building and improving functional products using mechanisms, prototypes and evaluation to solve real problems.</i>		Frame Structures <i>Designing and building strengthened structures using levers, joins and prototypes to solve real problems.</i>	
Music 	Mamma Mia <i>Exploring ABBA songs, learning how pop songs are structured, and discovering music from the 70s and 80s.</i>	Glockenspiel 2 <i>Developing confidence, accuracy and expression through glockenspiel playing.</i>	Stop! <i>Creating music in different styles while learning how songs can tackle issues like bullying.</i>	Lean on Me <i>Exploring gospel music, its history and meaning, and developing performance skills.</i>	Blackbird <i>Learning about The Beatles, civil rights, and how pop music has changed over time.</i>	Reflect, Rewind and Replay <i>Reviewing key musical skills, exploring classical music, and placing this year's learning into its musical history.</i>
Religion & Worldviews 	What is religion? What is spirituality? <i>(A range of Worldviews explored)</i> <i>Exploring what 'religion' means and how people express beliefs and spirituality using human/social science questions.</i>	Are all homes spiritual places? <i>(A range of Worldviews explored)</i> <i>Understanding how individuals and groups show their spirituality in everyday life, both religious and non-religious.</i>	Can spirituality make things better? National Case Study 1 Environmental care <i>(Non-religious Worldviews)</i> <i>Exploring how beliefs and values shape responses to environmental issues and support spiritual growth.</i>	Can spirituality make things better? National Case Study 2 Service <i>(Sikh Worldviews)</i> <i>Understanding how spirituality motivates and is shaped by interfaith action, using theological questions and sources.</i>	How do people express their spirituality together? Pilgrimage <i>(Muslim and Hindu Worldviews)</i> <i>Exploring how pilgrimage influences spiritual growth using tools from social sciences, theology and philosophy.</i>	How do people express their spirituality together? Pilgrimage <i>(Christian Worldviews)</i> <i>Investigating Christian pilgrimage and how it shapes believers' spiritual lives.</i>

Gedney Church End Academy Long Term Curriculum Map



PSHE & RSE 	Health and Wellbeing Think Positive <i>Building positive thinking, managing emotions and developing a resilient, growth mindset approach.</i>	Health and Wellbeing Growing Up <i>Learning how our bodies change as we get older and exploring the different kinds of families and relationships people belong to.</i>	Relationships TEAM <i>Working together positively, resolving conflicts and understanding responsibilities within a team.</i>	Relationships Digital Wellbeing <i>Balancing online/offline life, staying safe online and sharing information responsibly.</i>	Living in the Wider World Money Matters <i>Understanding earning, spending, borrowing, keeping money safe and budgeting.</i>	Living in the Wider World Aiming High <i>Recognising achievements, setting goals, challenging stereotypes and exploring future careers.</i>
Computing 	Online Safety <i>Developing digital citizenship, respectful online behaviour and responsible use of information.</i>		Coding <i>Applying computational thinking to solve problems using selection, repetition and programming.</i>		Cross-Curricular- Animation <i>Applying storyboarding, filming and editing techniques to create engaging animations.</i>	
MfL 	Se présenter en français <i>(Presenting Myself)</i>	La Phonétique <i>(Phonics and Pronunciation)</i>	Je Peux <i>(I Am Able)</i>	Les Animaux <i>(Animals)</i>	Les Saisons <i>(Seasons)</i>	Les Instruments <i>(Instruments)</i>