



Years 5 & 6 Cycle B (2027 – 2028)

Year 5 & 6	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
History & Geography 	Under Attack - Vikings and Saxons <i>Exploring how Anglo-Saxons and Vikings shaped Britain through invasion, settlement and culture, using evidence, artefacts and historical enquiry to understand life, beliefs and power in early medieval society.</i>		WW2: Battle for Britain <i>Investigating how and why WW2 unfolded through timelines, maps and evidence, exploring the roles of leaders, air forces and global allies, and understanding how the war shaped life in Britain, including evacuation and Lincolnshire's vital contribution.</i>		Rivers and Mountains <i>Investigating how rivers and mountains form, change and shape human and natural environments, using map skills and geographical enquiry to compare features locally, nationally and globally.</i>	
Science 	Animals including Humans <i>Understanding how the heart, blood and vessels work together to transport nutrients and water, investigating how lifestyle choices affect health, and exploring scientific research into the human body.</i>		Electricity <i>Exploring major discoveries in electricity, building circuits using scientific symbols, investigating voltage and conductivity, and analysing how electrical systems work.</i>	Living things and their Habitats <i>Investigating plant reproduction, asexual propagation, mammal life cycles, egg development and metamorphosis, and classifying living things by their characteristics.</i>	Evolution and Inheritance <i>Understanding how characteristics are inherited, how cross-breeding influences traits, how living things adapt to their environments, and why species evolve or become extinct.</i>	Forces <i>Investigating gravity, air and water resistance, friction, and how mechanisms like levers, gears and pulleys help us apply and control forces.</i>
Art 	Textiles – Weaving <i>Exploring Anglo-Saxon textile traditions through felting, spinning, dyeing and weaving, using historical artworks like the Bayeux Tapestry to inspire creative storytelling in fabric.</i>		Drawing <i>Exploring WW2 artwork to inspire perspective drawings, using shading, composition and mixed media to create atmospheric silhouette scenes and evaluate artistic choices.</i>		Painting <i>Exploring landscape painting through pointillism, scaling up images and applying colour-mixing theory to create textured river and mountain scenes inspired by Seurat and the Impressionists.</i>	
DT 	Frame Structures– Viking Boat <i>Designing, building and evaluating a strengthened frame-structure Viking longship, using research, prototypes and mechanical understanding to create a functional model capable of floating with a load.</i>		Textiles– Sewing <i>Designing and sewing purposeful textile products inspired by WW2 'Make Do and Mend', using research, prototypes and careful stitching to create functional items that meet users' needs and can be evaluated and improved.</i>		Pulleys <i>Designing, building and evaluating pulley systems to solve real-world problems, applying mechanical understanding, accurate construction and iterative improvement to create functional lifting mechanisms.</i>	
Music 	Happy <i>Exploring Pop and Motown through music that celebrates happiness, identity and positive expression.</i>	Classroom Jazz 2 <i>Developing expressive improvisation through jazz and blues performance.</i>	A New Year Carol <i>Exploring Britten's music alongside Gospel and Bhangra traditions, linking musical styles to history and culture.</i>	You've Got a Friend <i>Exploring Carole King's songwriting and her influence as a female composer in popular music.</i>	Music and Me <i>Exploring identity and representation in music, studying women in the industry and creating original compositions.</i>	Reflect, rewind and Replay <i>Revisiting this year's musical learning and exploring Western Classical music in its historical context.</i>
Religion & Worldviews 	Should a worldview always stay the same? Part 1 (Christian Worldviews) <i>Exploring Christian ideas about what it means to be human and learning how Anne Askew lived out her beliefs.</i>	Should a worldview always stay the same? Part 2 (Christian Worldviews) <i>Investigating women's experiences in today's Anglican church and asking whether worldviews should stay the same or change.</i>	Is technology a good thing for religious worldviews? Part 1 (A Range of Worldviews) <i>Exploring how the printing press shaped Christian and non-religious worldviews, using William Tyndale's story to ask what is 'right' or 'wrong' when using technology.</i>	Is technology a good thing for religious worldviews? Part 2 (A Range of Worldviews) <i>Considering how different religious worldviews use technology today, and exploring its advantages and disadvantages.</i>	What is my view of the world? Case Study – Local & Global (A Range of Worldviews) <i>Revisiting big ideas like religion, spirituality and worldview to explore whether religion matters in people's lives.</i>	Is religion a force for good in the world? (A Range of Worldviews) <i>Reflecting on personal beliefs and values through a Buddhist case study, and thinking about why we live and think the way we do.</i>



PSHE & RSE 	Health and Wellbeing Think Positive Understanding how thoughts, feelings and behaviours connect, using positive thinking, mindfulness and growth-mindset strategies to support mental wellbeing.	Health and Wellbeing Growing Up Learning about puberty, body changes, identity, relationships and human reproduction, and understanding how to look after our changing bodies and emotions.	Relationships TEAM Building effective teamwork skills through respectful communication, collaboration, compromise and caring for others within a group.	Relationships Digital Wellbeing Understanding how to stay safe, healthy and respectful online, manage digital relationships, use social media responsibly and recognise unreliable or harmful content.	Living in the Wider World Money Matters Exploring currencies, spending choices, budgeting, financial wellbeing and online money safety, and understanding how money influences decisions and emotions.	Living in the Wider World Aiming High Challenge stereotypes, develop employability skills and succeed together.
Computing 	Coding Using variables and advanced programming concepts to design, debug and create purposeful programs and games.		Cross Curricular (Video) Collaborating as digital creators to plan, produce and present a video project based on WW2 codebreakers.		Online Safety Developing understanding of online influence, safe online relationships and informed decision-making	
MfL 	Recap Y3 and Y4 Cycle B	Le Weekend (The Weekend)	Chez Moi (My Home)	Au salon de thé (At the Tea Room)	Les Legumes (Vegetables)	Les Forms (Shapes)